Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Class Period: \_\_\_\_\_

**Principles of Design Guided Notes**

Interior Design

**Proportion**

* Definition: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Often expressed as a \_\_\_\_\_\_\_\_\_\_
  + 2/1 or 2:1—something that is twice as long as it is wide
* Certain proportions create more pleasing effects than others.
  + People often prefer \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ over squares
  + BUT, too long of a rectangle = discomfort ☹
* Unequal divisions of space are more appealing than equal divisions.

**The Golden Section**

* + Greek
  + Dividing a line somewhere between \_\_\_\_\_ and \_\_\_\_\_ the distance from one end
  + Visually pleasing
  + Example:
    - Curtain tie-backs

**The Golden Rectangle**

* + Use Golden Section theory for length of lines
  + 1 : 1.618 “phi”
  + Most visually satisfying rectangle—not too skinny, not too square

**Scale**

* Definition: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* Scale is NOT the same as \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_!
  + Ex. A lamp can be proportionate to itself, but must fit with the size of the other objects within a room/design.

**The Human Scale**

* + Homes are built for \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Use human figure to evaluate scale
  + Lack of appropriate scale can cause \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ discomfort.
    - Ex. Pictures and mirrors should be \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_.
  + Special considerations
    - Children’s rooms
      * \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ furniture, lower shelves, etc.

**Balance**

* People feel the most \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ with a sense of order and balance.
* Definition: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Occurs when the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_, or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of objects on both sides of a center point is equal, or when unequal objects or groups of objects appear to be equal.

**Symmetrical Balance**

* Definition: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + Convey \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_
  + Feeling of \_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_

**Asymmetrical Balance**

* Definition: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* + A.K.A. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
  + Common in East Asian design
  + Different \_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ can be combined to achieve asymmetrical balance.
    - Round can balance square if similar size
    - Two smaller objects can balance larger object
* Use \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ weight
  + Small dark object can balance larger, light-colored object
    - Dark appears heavier

**Rhythm**

* Definition: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Often referred to as *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
* Created with \_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_ or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
* Can add interest to an area, but avoid overuse

**Repetition**

* + The act of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Helps lead eye from \_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_ to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Radiation**

* + Occurs when lines \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, or move outward from a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ point

**Gradation**

* + A gradual increase or decrease in \_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_, or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
    - Ex. Candles arranged from short to tall

**Opposition**

* + When lines come together to form \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ angles.
    - Ex. Square doorways and curtains that hang straight down

**Transition**

* + When lines change direction by flowing in a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + When \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ lines lead the eye from one object to another

**Emphasis**

* Definition: often called *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* or *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
  + Ex. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ structural features:
    - Stained glass window
    - Winding stairs
    - Stone fireplace
    - Anything that draws attention

**Unity**

* Occurs when all the parts of a design are \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ by one idea.
  + The result is design \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
  + Choose items with \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ characteristics
    - Ex. Furniture and accessories with curved lines.
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ is important!!
    - Without it—monotonous and predictable
  + Eclectic style = \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_